

SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Masters
1.6 Program of study / Qualification	Data Science / Masters
1.7 Form of education	Full time

2. Data about the subject

2.1 Subject name	Advanced in Computer Vision				Subject code	16.2
2.2 Course responsible / lecturer	Lect. dr. eng. Petrovai Andra - Andra.PETROVAI@cs.utcluj.ro					
2.3 Teachers in charge of seminars / Laboratory / project	Lect. dr. eng. Petrovai Andra - Andra.PETROVAI@cs.utcluj.ro					
2.4 Year of study	II	2.5 Semester	1	2.6 Type of assessment (E - exam, C - colloquium, V – verification)	E	
2.7 Subject category	Formative category: DF – fundamental, DS – speciality, DC – complementary					DC
	Optionality: DOB – mandatory, DOP – optional (alternative), DFA – optional (free choice)					DOP

3. Estimated total time

3.1 Number of hours per week	3	of which:	Course	2	Seminars	1	Laboratory	-	Project	-
3.2 Number of hours per semester	42	of which:	Course	28	Seminars	14	Laboratory	-	Project	-
3.3 Individual study:										
(a) Manual, lecture material and notes, bibliography										23
(b) Supplementary study in the library, online and in the field										23
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays										10
(d) Tutoring										-
(e) Exams and tests										2
(f) Other activities:										-
3.4 Total hours of individual study (suma (3.3(a)...3.3(f)))					58					
3.5 Total hours per semester (3.2+3.4)					100					
3.6 Number of credit points					4					

4. Pre-requisites (where appropriate)

4.1 Curriculum	Image processing and computer vision
4.2 Competence	Operation with mathematical methods and models, techniques and technologies specific to the field of image processing

5. Requirements (where appropriate)

5.1. For the course	Blackboard, video projector, screen, computer
5.2. For the applications	Computers, equipment and specific software

6. Specific competence

6.1 Professional competences	• analyse big data • analyse business processes • analyse decentralised applications • build predictive models • create data models • debug software • define software architecture • define technical requirements • design cloud architecture • design process for blockchain-based systems • develop blockchain innovative architectures • develop software prototype • develop with cloud services • evaluate blockchain architectures • explain blockchain implications • explain distributed ledger technologies principles • identify blockchain innovation opportunities • implement smart contracts • interpret technical requirements • manage cloud data and storage • outline blockchain-based identity management • oversee development of software • perform data cleansing • perform data mining • perform scientific research • provide technical documentation • recognise blockchain application areas • recognise blockchain risks • use data processing techniques • use software design patterns • use software libraries • utilise computer-aided software engineering tools • utilise machine learning
6.2 Cross competences	The graduate: • develop an analytical approach • taking a proactive approach • developing strategies to solve problems • being open minded coordinate engineering teams

7. Expected Learning Outcomes

Knowledge	The student has knowledge of: • computer science • cloud technologies • software components • ICT debugging tools
Skills	The student is able to: • manage research data • manage ICT data architecture • process data • use software design patterns

Responsibilities and autonomy	The student has the ability to work independently in order to: • develop an analytical approach • take a proactive approach • develop strategies to solve problems • be open minded • coordinate engineering teams
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8. Discipline objective (as results from the *key competences gained*)

8.1 General objective	The development of skills and abilities for the development of artificial vision systems in the field of intelligence and artificial vision, computers and information technology
8.2 Specific objectives	Assimilation of knowledge and skills regarding: - understanding and using artificial vision concepts, paradigms and models - the nuanced understanding and use of artificial vision algorithms - studying, designing, implementing and evaluating artificial vision application modules - image processing and pattern recognition methods

9. Contents

9.1 Lectures	Hours	Teaching methods	Notes
Introduction	2	Systematic exposure, student involvement in presentations and debates.	
Image Classification	2		
Neural Networks and Backpropagation	2		
Convolutional Neural Networks	2		
Training Neural Networks	2		
Convolutional Neural Networks Architecture	2		
Detection and Segmentation	2		
Introduction in Projective Geometry	2		
Stereo Vision	2		
Structure from motion and epipolar geometry	2		
Multiple View Geometry	2		
Similarity Measures and Point-feature Extraction	2		
Optical Flow	2		
Detection and Segmentation in the 3D Space	2		
Bibliography: Convolutional Neural Networks for Visual Recognition, http://cs231n.stanford.edu/ 2. David Forsyth, Jean Ponce „Computer Vision A Modern Approach”, Prentice Hall, USA, 2002 3. IEEE Transactions on Pattern Analyses and Machine Intelligence 4. IEEE Transactions on Image Processing 5. IEEE Transactions on Intelligent Transportation Systems 6. CVPR, ECCV and ICCV papers			
9.2 Applications - Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Machine Learning Topics-1	2		
Machine Learning Topics-2	2		
Deep Learning Based Computer Vision	2		
Detection, classification, semantic segmentation from images and image sequences	2		
Stereovision and depth from monocular images	2		
Optical flow, motion flow	2		
Detection, classification, semantic segmentation of 3D Point Clouds	2		

Bibliography:

- Convolutional Neural Networks for Visual Recognition, <http://cs231n.stanford.edu/>
 2. David Forsyth, Jean Ponce „Computer Vision A Modern Approach”, Prentice Hall, USA, 2002
 3. IEEE Transactions on Pattern Analyses and Machine Intelligence
 4. IEEE Transactions on Image Processing
 5. IEEE Transactions on Intelligent Transportation Systems
 6. CVPR, ECCV and ICCV papers

**Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.*

10. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

It is carried out through periodic meetings with representatives of the economic environment.

11. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	Exam	Written examination	50%
Seminar	Individual presentation of a subject in the field	Oral examination	50%
Laboratory	-	-	-
Project	-	-	-
Minimum standard of performance: Both, Written examination and Oral examination, marks are bigger or equal with 5			

Date of filling in: 29.04.2026	Responsible	Title First name Last name	Signature
	Course	Lect. dr. eng. Andra PETROVAI	
	Applications	Lect. dr. eng. Andra PETROVAI	

Date of approval in the department	Head of department, Prof.dr.eng. Rodica Potolea
Date of approval in the Faculty Council	Dean, Prof.dr.eng. Vlad Mureșan