# **SYLLABUS**

## 1. Data about the program of study

1.1	Institution	The Technical University of Cluj-Napoca
1.2	Faculty	Faculty of Automation and Computer Science
1.3	Department	Computer Science
1.4	Field of study	Computer Science and Information Technology
1.5	Cycle of study	Master of Science
1.6	Program of study/Qualification	Data Science / Master
1.7	Form of education	Full time
1.8	Subject code	7.3

## 2. Data about the subject

2.1	Subject name				Advanced Topics in Functional Programming			
2.2	Course responsible/lecturer				Conf.Dr.Ing. Slävescu Radu Răzvan - Radu.Razvan.Slavescu@cs.utcluj.ro			
2.3	.3 Teachers in charge of laboratories Conf.Dr.Ing. Slävescu Radu Răzvan - Radu.Razvan.Slaves					zvan - Radu.Razvan.Slavescu@cs.utcl	uj.ro	
2.4 Year of study 1 2.5 Semester		2	2.6 Assessment	E–exam, C–colloq., V-verif.	E			
2 7 0	2.7 Subject category		ative category:	D	A – advanced, DS – speciality	, DC – complementary	DA	
2.73			onality: DI – imp	os	ed, DO – optional (alternativ	e), DF – optional (free choice)	DO	

## 3. Estimated total time

3.1 Number of hours per week	3	of which	3.2 Course	2	3.3 Seminar	-	3.3 Laborator	-	3.3 Proiect	1
3.4 Total hours in the curriculum	42	of which	3.5 Course	28	3.6 Seminar	-	3.6 Laborator	-	3.6 Proiect	14
3.7 Individual study:							•			
(a) Manual, lecture material a	nd not	es, bibliogr	aphy							15
(b) Supplementary study in the library, online and in the field							25			
(c) Preparation for seminars/L	aborate	ory works,	homewo	rk, re	ports, port	folios	s, essays			11
(d) Tutoring								5		
(e) Exams and tests	(e) Exams and tests							2		
(f) Other activities	(f) Other activities								-	
3.8 Total hours of individual study (summ (3.7(a)3.7(f))) 58										
3.9 Total hours per semester (3.4+3.8)					100					
3.10 Number of credit points 4										

## 4. Pre-requisites (where appropriate)

4.1	Curriculum	-
12	Competence	Basic knowledge of functional programming (functional style of writing
4.2		functions, recursion, types, pattern matching)

# 5. Requirements (where appropriate)

5.1	For the course	Video projector, blackboard, screen, computer
5.2	For the seminar / laboratory / project	Computers, equipment and specific software

#### 6. Specific competences

6.1 Professional competences	<ul> <li>C1 - Working with advanced mathematical methods and models, engineering and computing specific techniques and technologies</li> <li>C3 - Innovative design of artificial intelligence and computer vision systems and related software and hardware using the specific tools</li> </ul>
6.2 Transversal competences	<ul> <li>C1 - Proof of knowledge for the economic, ethical, legal and social context associated with the profession, for correct task identification, schedule of activities, responsible decisions, with the final goal the design, preparation and presentation of a scientific paper</li> <li>C3 - The student must carry out the testing process and the qualitative evaluation of both functional and non-functional characteristics of computer systems, according to specific criteria. S/he also has to be able to develop systems and applications for hardware / software / communication systems use and maintenance</li> </ul>

# 7. Discipline objectives (as results from the *key competences gained*)

	General objective	Development of skills and abilities to apply Functional Programming		
7.1		principles in developing and implementing algorithms and software		
		systems in the field of Data Science		
	Specific objectives	Gaining knowledge and skills within the context of Data Science aimed to:		
7.2		<ul> <li>understand and use functional concepts</li> </ul>		
1.2		<ul> <li>study, design, implement and evaluate applications for Data</li> </ul>		
		Science in a functional manner		

#### 8. Contents

8.1. Lecture	Number of hours	Teaching methods	Note
Abstract Data Types	2		
Monoids. Functors. Applicatives	2		
Monads and monad transformers	2		
Arrows	2	-	
Strategies and Eval monad	2		
Arrays, Repa and Par monad for processing large datasets	2		
Accelerate for Graphics Processing Unit (GPU)	2		
Case study: Haskell-based functional languages for blockchain smart contracts: Plutus (Cardano, 3rd generation blockchain platform), Daml (Digital Assets Modeling Language)	2	Interactive presentation,	
Basics of Category Theory	2	students involved in	
Basics of Category Theory II. Case study: Category Theory for Quantum NLP	2	debates	
Purity of expressions in a quantum program. Case study: Twist Language (MIT new Quantum Computing language)	2	-	
Compositionality: JAX for high-performance numerical computing	2	-	
Function type: TensorFlow Federated	2	1	
Lazy evaluation: Lazy decomposition and conciliation. Robot motion planning	2	]	

#### Bibliography

- 1. Bryan O'Sullivan, John Goerzen, Don Stewart. Real World Haskell. O'Reilly Media, 2008
- 2. Simon Marlow. Parallel and Concurrent Programming in Haskell. O'Reilly Media, 2013
- 3. C. Olah. Neural Networks, Types, and Functional Programming
- 4. Thinc: A refreshing functional take on deep learning, compatible with your favorite libraries
- 5. Alexis Toumi. Category Theory for Quantum Natural Language Processing. 2022
- 6. Xi Cheng, Min Zhou, Xiaoyu Song, Ming Gu, Jiaguang Sun. Parallelizing SMT solving: Lazy decomposition and conciliation. 2018. 10.1016/j.artint.2018.01.001.

https://cxcfan.github.io/pub/1-s2.0-S0004370218300237-main.pdf

7. Generalized Lazy Search for Robot Motion Planning: Interleaving Search and Edge Evaluation via Eventbased Toggles

https://personalrobotics.cs.washington.edu/publications/mandalika2019gls.pdf

 Charles Yuan, Christopher McNally, Michael Carbin. Twist: Sound Reasoning for Purity and Entanglement in Quantum Programs. Proceedings of the ACM on Programming Languages, Vol 6, Issue POPL, article no. 30m pp 1-32. 2022

8.2. Seminars /Laboratory/Project	Number of hours	Teaching methods Notes
Application design (goals, tools, evaluation metrics)	2	Implementation
Application Implementation	4	using specific
Testing. Refactoring	2	software tools,
Performance Evaluation according to the chosen metrics	3	experiments and
Writing the final report	3	performance
		evaluation

Bibliography

- 1. <u>https://docs.discopy.org/en/main/</u>
- 2. <u>https://www.tensorflow.org/federated/get\_started</u>
- 3. <u>http://www.serpentine.com/criterion/</u>
- 4. <u>https://github.com/google/jax/blob/main/README.md</u>
- 5. <u>https://pytorch.org/functorch/stable/</u>
- 9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

It is carried out through periodic meetings with representatives of the economic environment

#### 10. Evaluation

1	Activity type	10.1 Assessment criteria	10.2 Assessment methods	10.3 Weight in the final grade			
	10.4 Course	Exam	Written examination	50%			
	10.5 Project	Practical abilities to solve the problems and to implement specific applications Attendance and activity.	Project: continuous assessment (according to the milestones set)	50%			
	10.6 Minimum standard of performance: Both, Written examination and Oral examination, marks are bigger or equal with 5						

Date	of	filli	ng	in:
	•••		- <b>O</b>	

#### Title Surname Name

Signature

Conf.Dr.Ing. Slävescu Radu Răzvan

Teachers in charge of application

Lecturer

Conf.Dr.Ing. Slävescu Radu Răzvan

Date of approval in the department 20.02.2024

Head of department Prof.dr.ing. Rodica Potolea

Date of approval in the faculty council 22.02.2024

Dean Prof.dr.ing. Mihaela Dinsoreanu