

SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study / Qualification	Computer science / Engineer
1.7 Form of education	Full time

2. Data about the subject

2.1 Subject name	Image processing			Subject code	40
2.2 Course responsible / lecturer	Prof. dr. eng. Oniga Florin - Florin.Oniga@cs.utcluj.ro				
2.3 Teachers in charge of seminars / Laboratory / project	Assoc. prof. dr. eng. Giosan Ion - Ion.GIOSAN@cs.utcluj.ro Lect. dr. eng. Petrovai Andra - Andra.PETROVAI@cs.utcluj.ro Lect. dr. eng. Varga Robert - Robert.VARGA@cs.utcluj.ro Assist. drd. eng. Chiciudean Vivian - Vivian.Chiciudean@cs.utcluj.ro				
2.4 Year of study	III	2.5 Semester	6	2.6 Type of assessment (E - exam, C - colloquium, V – verification)	E
2.7 Subject category	Formative category: DF – fundamental, DS – speciality, DC – complementary				DF
	Optionality: DOB – mandatory, DOP – optional (alternative), DFA – optional (free choice)				DOB

3. Estimated total time

3.1 Number of hours per week	5	of which:	Course	2	Seminars	-	Laboratory	2	Project	1
3.2 Number of hours per semester	70	of which:	Course	28	Seminars	-	Laboratory	28	Project	14
3.3 Individual study:										
(a) Manual, lecture material and notes, bibliography										14
(b) Supplementary study in the library, online and in the field										3
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays										10
(d) Tutoring										-
(e) Exams and tests										3
(f) Other activities:										-
3.4 Total hours of individual study (suma (3.3(a)...3.3(f)))					30					
3.5 Total hours per semester (3.2+3.4)					100					
3.6 Number of credit points					4					

4. Pre-requisites (where appropriate)

4.1 Curriculum	Computer programming (C/C++), Data structures and algorithms
4.2 Competence	Linear Algebra, Numerical methods, Special mathematics, Physics (optics).

5. Requirements (where appropriate)

5.1. For the course	Blackboard, video projector, computer
5.2. For the applications	Workstations, specific software (Visual Studio, OpenCV, OpenCVApplication), e-learning platforms

6. Specific competence

6.1 Professional competences	C6 - Designing intelligent systems C6.1 - Describing the components of intelligent systems
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	C6.2 - Using domain-specific tools for explaining and understanding the functioning of intelligent systems C6.3 - Applying the fundamental methods and principles for specifying solutions for typical problems using intelligent systems C6.4 - Choosing criteria and methods for the evaluation of quality, performances and limitations of information systems C6.5 - Developing and implementing professional projects for intelligent systems
6.2 Cross competences	N/A

7. Expected Learning Outcomes

Knowledge	Describes, identifies, and summarizes elementary concepts and methods related to digital image processing, namely: digital image representation formats, the camera model, stereovision, statistical analysis, filtering, image enhancement/restoration, and segmentation.
Skills	Selects and explains concepts specific to the design of image processing algorithms. Specifies requirements, analyzes, designs, develops, and tests code sequences in general-purpose programming languages such as C, C++, and Python, applying concepts and algorithms specific to image processing. Uses programming environments, function libraries, and debugging tools specific to C programming and image processing. Designs, implements, develops, and/or manages complex image processing applications.
Responsibilities and autonomy	Acts in an honorable, responsible, and ethical manner, in compliance with the law, in order to uphold the reputation of the profession.

8. Discipline objective (as results from the *key competences gained*)

8.1 General objective	Understanding the concepts related to digital images, computer vision and image processing. Learning and applying image processing methods, and designing specific applications.
8.2 Specific objectives	- Learning, evaluation and use of image processing specific concepts, algorithms and methods: digital image formats, camera model, statistical analysis, image filtering, image enhancing and restauration, segmentation, measurement. - Acquiring the capacity of finding optimal solutions for image processing algorithm implementation, taking into consideration time and hardware constraints. - Acquiring the capacity of quantitative and qualitative assessment of results, algorithms and systems for image processing. - Learning the use of programming tools and image processing frameworks (Visual Studio, OpenCV)

9. Contents

9.1 Lectures	Hours	Teaching methods	Notes
Introduction	2	Interactive teaching, using oral presentations supported by multimedia tools, consultations, involving students in research and	
Camera model, the image formation process, coordinate transforms, calibration.	2		
Binary image processing: Thresholding; Simple Geometric Properties	2		
Binary image processing: Labeling, Contour Tracing	2		
Binary image processing: Mathematical Morphology	2		
Grayscale image processing: Statistical properties, Image quality	2		

enhancement.		development activities.	
Grayscale image processing: Convolution and Fourier Transform	2		
Grayscale image processing: Noise in images	2		
Grayscale image processing: Digital filtering.	2		
Grayscale image segmentation: Edge based segmentation	2		
Monocular and stereovision	2		
Color spaces. Color image processing	2		
Image Segmentation	2		
Problem solving	2		
Bibliography			
1. R. C. Gonzales, R. E. Woods, "Digital Image Processing", 4th Edition, <i>Pearson</i>, 2018 2. R. C. Gonzales, R. E. Woods, "Digital Image Processing", 3rd Edition, <i>Prentice Hall</i>, 2008 3. E. Trucco, A. Verri, "Introductory Techniques for 3-D Computer Vision", <i>Prentice Hall</i>, 1998. 4. W.K. Pratt, <i>Digital Image Processing: PIKS Inside</i>, 3-rd Edition, Wiley & Sons 2001. 5. G. X. Ritter, J.N. Wilson, "Handbook of computer vision algorithms in image algebra", <i>CRC Press</i>, 2001. 6. Frank Y. Shih, <i>Image Processing And Pattern Recognition - Fundamentals and Techniques</i>, Wiley & Sons, Hoboken, New Jersey, 2010. 7. A. Koschan, M. Abidi, <i>Digital Color Image Processing</i>, Wiley & Sons, 2008. 8. L. G. Shapiro, G. C. Stockman, <i>Computer Vision</i>, Prentice Hall, 2000			
Online			
1. T. Marita, R. Danescu, F. Oniga, S. Nedevschi, "Image processing – Lecture notes", http://users.utcluj.ro/~tmarita/IPL/IPCurs.htm, http://users.utcluj.ro/~rdanescu/teaching_pi.html https://users.utcluj.ro/~onigaf/files/IP.html, Ms Teams			
9.2 Applications – Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Laboratory			
Introduction to the OpenCV library	2	Presentation using the blackboard and multimedia tools, e-learning. Experiments and implementation using specific software tools (MS Visual Studio, OpenCV)	
Color spaces	2		
The histogram of intensity levels	2		
Geometrical features of binary objects	2		
Binary objects labeling	2		
Border tracing algorithm.	2		
Morphological operations on binary images	2		
Statistical properties of grayscale images	2		
Image filtering in the spatial and frequency domains	2		
Noise modeling and digital image filtering	2		
Edge detection (1)	2		
Edge detection (2)	2		
Evaluation	2		
Evaluation	2		
Project		Evaluation of the design and implementation phases.	
Choosing and discussing the project subject (weeks 1 and 2).	1		
Discussing the literature study and the work schedule (weeks 3 and 4).	1		
Algorithm design (weeks 5 and 6)	1		
Presentation of algorithm implementation. Intermediary evaluation (weeks 7 and 8).	1		
Algorithm testing and validation. Quantitative and qualitative evaluation (weeks 9 and 10).	1		
Algorithm optimization (weeks 11 and 12).	1		
Final project assessment (weeks 13 and 14).	1		
Bibliography			

1. S. Nedevschi, T. Marita, R. Danescu, F. Oniga, R. Brehar, I. Giosan, C. Vancea, R. Varga, "Image Processing – Laboratory Guide", 2nd edition, U.T. PRES, Cluj-Napoca, 2023, <https://biblioteca.utcluj.ro/files/carti-online-cu-coperta/625-8.pdf>

Online resources:

M. Tiberiu, R. Danescu, Florin Oniga si colectivul IPPRG: laboratory, <http://users.utcluj.ro/~tmarita/IPL/IPLAB.htm>, http://users.utcluj.ro/~rdanescu/teaching_pi.html, http://users.utcluj.ro/~igiosan/teaching_ip.html

**Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.*

10. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

The subject is part of the Computer Science and Information Technology curriculum, its contents combining fundamental and practical aspects used in the field of visual information processing (an ever growing domain). The subject content is correlated with the specific curricula of other Universities, in Romania and abroad, and is evaluated by government agencies (CNEAA and ARACIS). The subject's activities are meant to make the students familiar with the applications and the research directions of the image processing field, helped by the internationally renowned experience of the teachers.

11. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	Testing the theoretical knowledge acquired, and the practical abilities of problem solving.	Written exam	50%
Seminar			
Laboratory	Testing the practical abilities of designing and implementing solutions to specific problems. Attendance and activity.	Lab assessment (continuous evaluation of activity, written and oral verification), project assessment	50%
Project			

Minimum standard of performance:

Modeling and implementation of solutions to specific engineering problems, using the domain's formal apparatus.

Grade calculus: 25% laboratory + 25% project + 50% final exam

Conditions for participating in the final exam: Laboratory ≥ 5 , Project ≥ 5

Conditions for promotion: final exam ≥ 5

Date of filling in: 04.05.2026	Responsible	Title First name Last name	Signature
	Course	Prof. dr. eng. Florin Oniga	
	Applications	Assoc.prof.dr.eng. Ion GIOSAN	
		Lect.dr.eng. Robert VARGA	
		Lect.dr.eng. Andra PETROVAI	
		Assist.drd.eng. Vivian CHICIUDEAN	

Date of approval in the department

Head of department
Prof.dr.eng. Rodica Potolea

Date of approval in the Faculty Council

Dean
Prof.dr.eng. Vlad Muresan