SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study / Qualification	Computer science / Engineer
1.7 Form of education	Full time
1.8 Subject code	45.00

2. Data about the subject

2.1 Subject name			Distributed systems				
2.2 Course responsible / lecturer Assoc. prof. dr. eng. Cristina			dr. eng. Cristina Pop - Cristina.POP@cs.utcluj.ro				
2.3 Teachers in charge of s laboratory / project	emin	ars/	Assoc. prof. dr. eng. Cristina Pop. Cristina Pop				
2.4 Year of study	IV	2.5 Sem	mester 7 2.6 Type of a verification)		2.6 Type of assessment (E - exam, C - colloquium, V - verification)	E	
DF – fundame		ntală, DD – în domeniu, DS – de specialitate, DC – complementară			DS		
DI – Impusă, l		DOp – o	pțion	ală, DFac – facultativă	DI		

3. Estimated total time

3.1 Number of hours per week	5	of which:	Course	2	Seminars	Laboratory	2	Project	1
3.2 Number of hours per semester	70	of which:	Course	28	Seminars	Laboratory	28	Project	14
3.3 Individual study:									
(a) Manual, lecture material	and no	otes, biblio	graphy						18
(b) Supplementary study in the library, online and in the field					6				
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays					24				
(d) Tutoring									
(e) Exams and tests						12			
(f) Other activities:									
3.4 Total hours of individual study (suma (3.3(a)3.3(f))) 60									
3.5 Total hours per semester (3.2+	3.4)				130				
3.6 Number of credit points 5									

4. Pre-requisites (where appropriate)

4.1 Curriculum	Computer networks, Software Design, Programming Techniques, Databases
4.2 Competence	Ability to analyze and design a local network using simulators available Ability
	to design an application using layered architectures
	Ability to code using OOP languages.
	Ability to design and implement a relational database and write SQL queries.

5. Requirements (where appropriate)

5.1. For the course	Whiteboard, projector, computer, Internet MS Teams platform for online teaching, Course website: <u>https://dsrl.eu/courses/sd/</u>
5.2. For the applications	Computers, software specific tools, MS Teams platform for online teaching, Course website: <u>https://dsrl.eu/courses/sd/</u>

6. Specific competence

6.1 Professional competences	 C4 - Improving the performances of the hardware, software and communication systems (2 credits) C4.1 - Identifying and describing the defining elements of the performances of the hardware, software and communication systems C4.2 - Explaining the interaction of the factors that determine the performances of the hardware, software and communication systems C4.3 - Applying the fundamental methods and principles for increasing the performances of the hardware, software and communication systems C4.4 - Choosing the criteria and evaluation methods of the performances of the hardware, software and communication systems C4.5 - Developing professional solutions for hardware, software and communication systems based on performance optimization C5 - Designing, managing the lifetime cycle, integrating and ensuring the integrity of hardware, software and communication systems (2 credits) C5.1 - Specifying the relevant criteria regarding the lifetime cycle, quality, security and the computing system's interaction with the environment and the human operator C5.2 - Using interdisciplinary knowledge for adapting the computing system to the specific requirements of the application field C5.3 - Using fundamental principles and methods for ensuring the security, the safety and ease of exploitation of the computing systems C5.4 - Proper utilization of the quality, safety and security standards in the field of information processing C5.5 - Creating a project including the problem's identification and analysis, its design and development, also proving an understanding of the basic quality requirements C6.1 - Describing the components of intelligent systems C6.2 - Using domain-specific tools for explaining and understanding the functioning of intelligent systems C6.3 - Applying the fundamental methods and principles for specifying solutions for typical problems using intelligent systems <
	 for specifying solutions for typical problems using intelligent systems C6.4 - Choosing the criteria and evaluation methods for the quality, performances and limitations of intelligent systems C6.5 - Developing and implementing professional projects for intelligent
6.2 Cross competences	systems
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7. Discipline objective (as results from the key competences gained)

7. Discipline objective (as results norm the key competences gamea)			
7.1 General objective	Capacity to analyse, develop and implement distributed software systems		

7.2 Specific objectives	-Capacity of designing distributed systems at both architectural and
	components' level by using the main concepts and paradigms of the domain as
	well as the capacity of understanding the relationships of the domain with other
	computer science areas.
	-Capacity of identifying the main models, techniques and technologies that could
	be used in the design of distributed systems by considering a set of functional
	and non-functional specifications and constraints
	-Capacity of developing and using service-based technologies for designing
	distributed systems
	- Capacity of using Java si .NET technologies for designing distributed systems.
	- Capacity of using distributed communication models and paradigms
	- Capacity of using techniques for data distribution and management of
	distributed transactions
	- Capacity of building distributed application using Spring, React.
	- Capacity to develop client applications for distributed systems using
	Javascript based technologies
	- Capacity to design, integrate and develop platforms for distributed app
	deployment considering the involved servers and network settings

8. Contents

8.1 Lectures	Hours	Teaching methods	Notes
Introduction – Characterization of Distributed Systems	2		
Introduction – use case of Google data centre	2	-Using modern	
Non-Functional Requirements, QoS, Metrics	2	multimedia teaching methods and direct	
Inter-process Communication paradigms	2	access to internet-	
Communicating Entities in Distributed Systems: client, server,	2	F2F.	
peers	2	-Challenging	
Distributed Computation Model and Organization	2	lecturers	
Time and Causality, Logic Clocks	2	-Students are invited	
Global States, Snapshots, Distributed Algorithms	2	to collaborate in	
Distributed Data Processing – Concepts, Reference Architectures	2	research projects	
Distributed Data Processing, Data Distribution Techniques	2	hours during the	
Distributed Transactions Management	2	semester and before	
Distributed Transactions and Concurrency Control	2	the exam	
Cloud Computing basic Concepts	2		
Design elements of cloud-based systems	2		

Bibliography

 G. Coulouris, J.Dollimore, T.Kindberg – Distributed Systems. Concepts and Design (5th edition), Addison Wesley, 2014

2. A. Tanenbaum, M. van Steen – Distributed Systems, Createspace Independent Publishing Platform, 2017

3. Tudor Cioara, Marcel Antal, Cristina Pop - Lecture Notes, Lab Notes Project Notes and Assignments <u>https://dsrl.eu/courses/sd/</u>

8.2 Applications – Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Basic concept for building distributed applications: Spring, React	0	- Pre-defined	
(4 lab sessions)	õ	exercises and	
Asynchronous communication: RabbitMQ (2 lab sessions)	4	assignments -F2F.	
Distributed objects: gRPC (4 lab sessions)	8	of lab assignments	
Presentations, discussions, and evaluation of lab assignments (4	0	- Design and	
lab sessions)	8	implementation of	

Project: Docker, Cloud Computing, CI/CD, Basic Security, UTC Time	6	Lab Assignments and Project
Development and integration of services	3	Integration
Deployment using Docker	3	Deployment and Test
Projects evaluation	2	of Distributed Applications
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Bibliography

- 1. Ioan Salomie, Tudor Cioara, Ionut Anghel, Tudor Salomie Distributed Computing and Systems A practical Approach, Albastra Publ. House, 2008
- M. Antal, C. Pop, D. Moldovan, T. Petrican, C. Stan, I. Salomie, T. Cioara, I. Anghel, Distributed Systems Laboratory Guide, Editura UTPRESS Cluj-Napoca, 2018 ISBN 978-606-737-329-5, 2018, <u>https://biblioteca.utcluj.ro/files/carti-online-cu-coperta/329-5.pdf</u>
- 3. Ioan Salomie, Tudor Cioara, Marcel Antal Lecture Notes, Lab Notes Project Notes and Assignments https://dsrl.eu/courses/sd/

^{*}Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.

9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

Distributed Systems is a subject of the domain "Computers and Information Technology". It teaches students about the development and implementing of distributed software systems. The content was developed based on the analysis of similar disciplines from other universities as well as based on the requirements of the IT employees. The content was also evaluated by Romanian governmental agencies CNEAA and ARACIS.

10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	The level of assimilation of the knowledge about distributed systems, teacher during the course	Written Exam (F2F or Online using MS Teams)	50%
Seminar	-	-	-
Laboratory Project	 Capacity of designing distributed systems at both architectural and components' level by using the main concepts and paradigms of the domain as well as the capacity of understanding the relationships of the domain with other computer science areas. Capacity of identifying the main models, techniques and technologies that could be used in the design of distributed systems by considering a set of functional and non-functional specifications and constraints Individual activity during course, lab and project Attendance 	 Assignments evaluation, Project evaluation F2F. Tool for Continuous Integration, Deployment and Test of Distributed Applications 	35% 15%

Minimum standard of performance:

- To be able to design and implement distributed software systems. Grade

calculus: 35% laboratory + 15% project + 50% final exam Conditions for

participating in the final exam: Laboratory \geq 5, Project \geq 5

Handing over all laboratory assignments and obtain a minimum grade of 5 on each assignment; Attendance to at least 11 laboratory sessions.

Conditions for promotion: final exam ≥ 5

Date of filling in: 07.06.2024	Teachers	Title First name Last name	Signature
	Course	Assoc.prof.dr.eng. Cristina Pop	
	Applications	Assoc.prof.dr.eng. Cristina Pop	

Date of approval in the department 20.02.2024

Date of approval in the Faculty Council 22.02.2024

Head of department, Prof.dr.eng. Rodica Potolea

Dean, Prof.dr.eng. Mihaela Dînșoreanu