

SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study / Qualification	Computer science / Engineer
1.7 Form of education	Full time
1.8 Subject code	45.

2. Data about the subject

2.1 Subject name	<i>Distributed systems</i>				
2.2 Course responsible / lecturer	Sl. dr. eng. Cristina Pop - Cristina.POP@cs.utcluj.ro				
2.3 Teachers in charge of seminars / laboratory / project	Sl. dr. eng. Cristina Pop				
2.4 Year of study	IV	2.5 Semester	7	2.6 Type of assessment (E - exam, C - colloquium, V - verification)	E
2.7 Subject category	<i>DF – fundamentală, DD – în domeniu, DS – de specialitate, DC – complementară</i>				DS
	<i>DI – Impusă, DOp – opțională, DFac – facultativă</i>				DI

3. Estimated total time

3.1 Number of hours per week	5	of which:	Course	2	Seminars		Laboratory	2	Project	1
3.2 Number of hours per semester	70	of which:	Course	28	Seminars		Laboratory	28	Project	14
3.3 Individual study:										
(a) Manual, lecture material and notes, bibliography										18
(b) Supplementary study in the library, online and in the field										6
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays										24
(d) Tutoring										
(e) Exams and tests										12
(f) Other activities:										
3.4 Total hours of individual study (suma (3.3(a)...3.3(f)))					60					
3.5 Total hours per semester (3.2+3.4)					130					
3.6 Number of credit points					5					

4. Pre-requisites (where appropriate)

4.1 Curriculum	Computer networks, Software Design, Programming Techniques, Databases
4.2 Competence	Ability to analyze and design a local network using simulators available Ability to design an application using layered architectures Ability to code using OOP languages. Ability to design and implement a relational database and write SQL queries.

5. Requirements (where appropriate)

5.1. For the course	Whiteboard, projector, computer, Internet MS Teams platform for online teaching, Course website: https://dsrl.eu/courses/sd/
5.2. For the applications	Computers, software specific tools, MS Teams platform for online teaching, Course website: https://dsrl.eu/courses/sd/

6. Specific competence

6.1 Professional competences	<p>C4 - Improving the performances of the hardware, software and communication systems (2 credits)</p> <p>C4.1 - Identifying and describing the defining elements of the performances of the hardware, software and communication systems</p> <p>C4.2 - Explaining the interaction of the factors that determine the performances of the hardware, software and communication systems</p> <p>C4.3 - Applying the fundamental methods and principles for increasing the performances of the hardware, software and communication systems</p> <p>C4.4 - Choosing the criteria and evaluation methods of the performances of the hardware, software and communication systems</p> <p>C4.5 - Developing professional solutions for hardware, software and communication systems based on performance optimization</p> <p>C5 - Designing, managing the lifetime cycle, integrating and ensuring the integrity of hardware, software and communication systems (2 credits)</p> <p>C5.1 - Specifying the relevant criteria regarding the lifetime cycle, quality, security and the computing system's interaction with the environment and the human operator</p> <p>C5.2 - Using interdisciplinary knowledge for adapting the computing system to the specific requirements of the application field</p> <p>C5.3 - Using fundamental principles and methods for ensuring the security, the safety and ease of exploitation of the computing systems</p> <p>C5.4 - Proper utilization of the quality, safety and security standards in the field of information processing</p> <p>C5.5 - Creating a project including the problem's identification and analysis, its design and development, also proving an understanding of the basic quality requirements</p> <p>C6 - Designing intelligent systems (1 credit)</p> <p>C6.1 - Describing the components of intelligent systems</p> <p>C6.2 - Using domain-specific tools for explaining and understanding the functioning of intelligent systems</p> <p>C6.3 - Applying the fundamental methods and principles for specifying solutions for typical problems using intelligent systems</p> <p>C6.4 - Choosing the criteria and evaluation methods for the quality, performances and limitations of intelligent systems</p> <p>C6.5 - Developing and implementing professional projects for intelligent systems</p>
6.2 Cross competences	N/A

7. Discipline objective (as results from the *key competences gained*)

7.1 General objective	Capacity to analyse, develop and implement distributed software systems
7.2 Specific objectives	<ul style="list-style-type: none"> -Capacity of designing distributed systems at both architectural and components' level by using the main concepts and paradigms of the domain as well as the capacity of understanding the relationships of the domain with other computer science areas. -Capacity of identifying the main models, techniques and technologies that could be used in the design of distributed systems by considering a set of functional and non-functional specifications and constraints -Capacity of developing and using service-based technologies for designing distributed systems - Capacity of using Java si .NET technologies for designing distributed systems. - Capacity of using distributed communication models and paradigms - Capacity of using techniques for data distribution and management of distributed transactions - Capacity of building distributed application using Spring, React. - Capacity to develop client applications for distributed systems using Javascript based technologies

	-Capacity to design, integrate and develop platforms for distributed app deployment considering the involved servers and network settings
--	---

8. Contents

8.1 Lectures	Hours	Teaching methods	Notes
Introduction – Characterization of Distributed Systems	2	-Using modern multimedia teaching methods and direct access to internet-F2F. -Challenging questions during lectures -Students are invited to collaborate in research projects -Personal assistance hours during the semester and before the exam	
Introduction – use case of Google data centre	2		
Non-Functional Requirements, QoS, Metrics	2		
Inter-process Communication paradigms	2		
Communicating Entities in Distributed Systems: client, server, peers	2		
Distributed Computation Model and Organization	2		
Time and Causality, Logic Clocks	2		
Global States, Snapshots, Distributed Algorithms	2		
Distributed Data Processing – Concepts, Reference Architectures	2		
Distributed Data Processing, Data Distribution Techniques	2		
Distributed Transactions Management	2		
Distributed Transactions and Concurrency Control	2		
Cloud Computing basic Concepts	2		
Design elements of cloud-based systems	2		
Bibliography			
<ol style="list-style-type: none"> 1. G. Coulouris, J.Dollimore, T.Kindberg – Distributed Systems. Concepts and Design (5th edition), Addison Wesley, 2014 2. A. Tanenbaum, M. van Steen – Distributed Systems, Createspace Independent Publishing Platform, 2017 3. Tudor Cioara, Marcel Antal, Cristina Pop - Lecture Notes, Lab Notes Project Notes and Assignments https://dsrl.eu/courses/sd/ 			
8.2 Applications – Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Basic concept for building distributed applications: Spring, React (4 lab sessions)	8	- Pre-defined exercises and assignments -F2F. -Short presentation of lab assignments - Design and implementation of Lab Assignments and Project -Tool for Continuous Integration, Deployment and Test of Distributed Applications	
Asynchronous communication: RabbitMQ (2 lab sessions)	4		
Distributed objects: gRPC (4 lab sessions)	8		
Presentations, discussions, and evaluation of lab assignments (4 lab sessions)	8		
Project: Docker, Cloud Computing, CI/CD, Basic Security, UTC Time	6		
Development and integration of services	3		
Deployment using Docker	3		
Projects evaluation	2		
Bibliography			
<ol style="list-style-type: none"> 1. Ioan Salomie, Tudor Cioara, Ionut Anghel, Tudor Salomie – Distributed Computing and Systems – A practical Approach, Albastra Publ. House, 2008 2. M. Antal, C. Pop, D. Moldovan, T. Petrican, C. Stan, I. Salomie, T. Cioara, I. Anghel, Distributed Systems – Laboratory Guide, Editura UTPRESS Cluj-Napoca, 2018 ISBN 978-606-737-329-5, 2018, https://biblioteca.utcluj.ro/files/carti-online-cu-coperta/329-5.pdf 3. Ioan Salomie, Tudor Cioara, Marcel Antal - Lecture Notes, Lab Notes Project Notes and Assignments https://dsrl.eu/courses/sd/ 			

*Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.

9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

Distributed Systems is a subject of the domain "Computers and Information Technology".
 It teaches students about the development and implementing of distributed software systems. The content was developed based on the analysis of similar disciplines from other universities as well as based on the requirements of the IT employees. The content was also evaluated by Romanian governmental agencies CNEAA and ARACIS.

10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	The level of assimilation of the knowledge about distributed systems, teacher during the course	Written Exam (F2F or Online using MS Teams)	50%
Seminar	-	-	-
Laboratory	-Capacity of designing distributed systems at both architectural and components' level by using the main concepts and paradigms of the domain as well as the capacity of understanding the relationships of the domain with other computer science areas. -Capacity of identifying the main models, techniques and technologies that could be used in the design of distributed systems by considering a set of functional and non-functional specifications and constraints -Individual activity during course, lab and project -Attendance	- Assignments evaluation, Project evaluation F2F. -Tool for Continuous Integration, Deployment and Test of Distributed Applications	35% 15%
Project			

Minimum standard of performance:
 - To be able to design and implement distributed software systems.
 Grade calculus: 35% laboratory + 15% project + 50% final exam
 Conditions for participating in the final exam: Laboratory ≥ 5 , Project ≥ 5
 Handing over all laboratory assignments and obtain a minimum grade of 5 on each assignment; Attendance to at least 11 laboratory sessions.
 Conditions for promotion: final exam ≥ 5

Date of filling in:	Teachers	Title First name Last name	Signature
17.06.2023	Course	Sl. dr. eng. Cristina Pop	
	Applications	Sl. dr. eng. Cristina Pop	

Date of approval in the department	Head of department, Prof. dr. eng. Rodica Potolea
Date of approval in the Faculty Council	Dean, Prof. dr. eng. Liviu Miclea