SYLLABUS

1. Data about the program of study

1.1 Institution	The Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Computer Science
1.4 Field of study	Computer Science and Information Technology
1.5 Cycle of study	Bachelor of Science
1.6 Program of study/Qualification	Computer science/ Engineer
1.7 Form of education	Full time
1.8 Subject code	34.

2. Data about the subject

2.1 Subject name	Artificial intelligence					
2.2 Course responsible/lecturer Prof. dr. eng. Leţia Ioan Alfred – Ioan.Alfred.Letia@cs.utcluj.ro						
2.3 Teachers in charge of	semir	nars/	Prof. dr. eng. Groza Adrian – Adrian.Groza@cs.utcluj.ro			
laboratory/ project	laboratory/ project Assoc. prof. dr. eng. Marginean Anca – Anca.Marginean@cs.utcluj.ro					
2.4 Year of study	Ш	2.5 Sem	ester 1 2.6 Type of assessment (E - exam, C - colloquium, V - verification)		E	
2.7 Subject category		ntală, DD – în domeniu, DS – de specialitate, DC – complementară			DD	
		mpusă, Di	Op – opț	ional	ă, DFac – facultativă	DI

3. Estimated total time

3.1 Number of hours per week	4	of which:	Course	4	Seminars		Laboratory	4	Project	
3.2 Number of hours per semester	56	of which:	Course	28	Seminars		Laboratory	28	Project	
3.3 Individual study:										
(a) Manual, lecture materia	l and r	otes, bibl	iography	,						20
(b) Supplementary study in the library, online and in the field						25				
(c) Preparation for seminars/laboratory works, homework, reports, portfolios, essays						10				
(d) Tutoring							5			
(e) Exams and tests							9			
(f) Other activities:							0			
3.4 Total hours of individual study (suma (3.3(a)3.3(f))) 69										
3.5 Total hours per semester (3.2+3.4)										
3.6 Number of credit points 5										

4. Pre-requisites (where appropriate)

4.1 Curriculum	Logic Programming, Functional Programming
4.2 Competence	Elementary fundamentals of programming

5. Requirements (where appropriate)

5.1. For the course	Projector, Computer
5.2. For the applications	Computers with Linux, Specific Software

6. Specific competence

6.1 Professional competences	C3 – Problems solving using specific Computer Science and Computer
	Engineering tools (1 credit)
	C3.1 – Identification of classes of problems and the methods to solve them
	characteristic of information systems
	C3.2 – Usage of interdisciplinary knowledge, patterns of solutions and tools,
	experimentation and interpretation of their results
	C3.3 – Aplication of solution patterns using engineering tools and methods

	C3.4 – Comparative evaluation, including experiments, of alternative
	solutions, to optimize performance
	C3.5 – Development and implementation of computational solutions for
	concrete problems
	C5 – Designing, managing the lifetime cycle, integrating and ensuring the
	integrity of hardware, software and communication systems (1 credit)
	C5.1 – Stating the criteria relevant to quality, security and system interaction
	with the environment and human operator
	C5.2 – Usage of interdisciplinary knowledge for the adaptation of the
	informatic system to the requirements of the application domain
	C5.3 – Using fundamental principles and methods for ensuring the security,
	the safety and ease of exploitation of the computing systems
	C5.4 – Adequate utilization of quality, safety and security standards in
	information processing
	C5.5 – Realization of a project including problem identification and analysis,
	design and development, while proving the understanding of the basic quality
	needs and requirements
	C6 – Designing intelligent systems (2 credits)
	C6.1 – Describing the intelligent systems' components
	C6.2 – Using domain-specific tools for explaining the operation of intelligent
	systems
	C6.3 – Applying the main methods and principles for specifying solutions for
	typical problems using intelligent systems
	C6.4 – Choosing criteria and methods for the evaluation of quality,
	performances and limitations of information systems
	C6.5 – Developing and implementing professional projects for intelligent
	systems
6.2 Cross competences	N/A

7. Discipline objective (as results from the key competences gained)

7.1 General objective	Knowledge of representation and reasoning of fundamental problems of artificial intelligence
7.2 Specific objectives	Fundamental search methods, Usage of first-order logic and description logics,
	Basic planning representation and solving methods

8. Contents

8.1 Lectures	Hours	Teaching methods	Notes
Introduction.	2		
Intelligent Agents: behavior, environments, structure .	2		
Solving Problems by Searching: uninformed, searching with partial information.	2		
Informed Search Methods and Exploration: heuristics, local search algorithms and optimization problems, local search in continuous spaces.	2	Clides Alexadahaa	
Constraint Satisfaction Problems: backtracking, local search.	2	Slides, Algorithms,	
Adversarial Search: alpha-beta pruning, imperfect, real-time decisions, games that include an element of chance.	2	Quality of solutions, Exceptions, Limits in the	
Logical Agents: knowledge-based agents, propositional logic, effective propositional inference.	2	representation of the real world,	
First-Order Logic: syntax and semantics, using first-order logic, knowledge engineering in first-order logic	2	On -line	
Inference in First-Order Logic: unification and lifting, forward chaining, backward chaining, resolution	2		
Planning: the planning problem, planning with state-space search, partial-order planning, planning graphs, planning with propositional logic	2		
Description Logics: basic notions in DLs, syntacs and semantics,	2		

basic reasoning problems, inverse roles, number restriction			
BDI Agents: goals, events, plans, triggering events, context, body,	2		
interpreter, features, scenarios			
Hierarchical Planning in BDI Agents: HTN planning, operational	2		
semantics, planning for declarative goals			
Debugging BDI Agent Programs	2		
Bibliography			
 Artificial Intelligence: A Modern Approach: Russell, Norvig, Pres Introduction to Description Logics: Baader, Nutt, CUP, 2017 	ntice Hall, 2	2010	
8.2 Applications – Seminars/Laboratory/Project	Hours	Teaching methods	Notes
Introduction to the documentation for the assignment	2		
Studying the documentation for the assignment	2		
Studying the design of the tool	2		
Practicing the exercises provided in the archive	2		
Understanding the main parts of the software	2	Platform,	
Running the system by tracing at high level	2		
Mastering the running of the system and the examples provided	2	Documentation,	
Conceptual design of new examples	2	Testing, Examples,	
Code for the new examples	2	New examples	
Testing and debugging the new cases	2	On-line	
Measuring the performance of the system	2		
Documenting the new scenarios			
Comparison of the differences between the cases developed and	2		
those provided			
Final evaluation of the exercises developed	2		
Bibliography			
Various Artificial Intelligence Tools from the WWW			

Se vor preciza, după caz: tematica seminariilor, lucrările de laborator, tematica și etapele proiectului.

9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

The textbook is one of the most known and used one in the world of the best universities, continuously assessed by the university and research community in the world regarding its influence and use in the software oriented companies.

10. Evaluation

Activity type	Assessment criteria	Assessment methods	Weight in the final grade
Course	Problems and theoretical concepts	Written exam, on-line	75%
Seminar			
Laboratory	Usage of specific tools on the examples developed and tested by the students	Evaluation in the laboratory On-line	25%
Project			

Minimum standard of performance:

Representation of knowledge and its use in solving specific problems using specific tools

Grade calculus: 25% laboratory + 75% final exam

Conditions for participating in the final exam: Laboratory ≥ 5

Conditions for promotion: grade ≥ 5

Date of filling in:	Titulari	Titlu Prenume NUME	Semnătura
	Course	Prof.dr.eng. Ioan Alfred Letia	
	Applications	D (1 Ali: 0	
	Applications	Prof.dr.eng. Adrian Groza	
		Assoc.prof.dr.eng. Anca Marginean	

Date of approval in the department	Head of department Prof.dr.ing. Rodica Potolea	
Date of approval in the Faculty Council	Dean Prof.dr.ing. Liviu Miclea	